**Gantt Chart Timeline**

| Task/Weeks | Monday | Tuesday | Wednesday | Thursday | Friday | Saturday | Sunday |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Week 5 |  | Design of game | Continuing development of game | Continuing development of game | Testing game for bugs |  |  |
| Week 6 |  | Testing game for bugs and fixing bugs | Researching solutions to bugs | Fixing code to remove bugs | Fixing code to remove bugs |  |  |
| Week 7 | Play testing with friends | Designing new features in game | Add new features to game | Testing game for bugs | Testing game and fixing bugs | Researching solutions to bugs |  |
| Week 8 | Play testing with friends | Adding code suggested from friends | Checking for file errors | Fixing files  and doing flowchart | Add files and other documents to github | Fixing file structure to upload to github |  |
| Week 9 | Finishing structure | Checking for more bugs/errors | Play testing | Fixing final errors | Commenting  And doing pseudo code | Writing README file |  |
| Week 10 | Play testing with friends and uploading | Uploaded |  |  |  |  |  |